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Abstract. This paper presents a control algorithm for the above-knee prosthesis implemented in the self-contained single board microcomputer. In designing the control system the non-numerical, logical, hierarchical approach has been adopted. The attractiveness of such an approach is enhanced by the fact that the controller might be designed using asynchronous finite state automata with sensory feedback.

## INTRODUCTION

The design of a bioengineering control system capable of duplicating the function of extremities has been for a long time under consideration. However, due to the complexity of the biological control system as well as to the fact that human gait is one of the most sophisticated system of locomotion, no machine devised can fully supplement the functioning of the biological system. Therefore, in order to enable better understanding of the possible approaches in modelling and control of the locomotion systems a relatively simple problem has been investigated: control of the above-knee prosthesis attached to the human body assuming that all other human functions are preserved (eg. maintaining stability, performing the swing phase etc.). It is required that the control system for above-knee prosthesis should assist a patient in performing a certain number of locomotion activities: gait, sitting and getting-up.

When considering the knee-locking system the basic question is from what (or how) should the controlling be done. One approach is to use a knee-locking system controlled by electromyographic (EMG) potentials from remanent muscles in the amputees' stump [1]. The second one promising control concept is to imitate the gait pattern of the normal leg [2]. Another possible solu-

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tion, which has actually been adopted in the course of investigation, is to apply the concept of the semiautomatic, hierarchical, logical control [3-6].

After the first promising results in designing a microcomputer based knee-locking logical control system [7], the technologically and conceptually advanced version of the controller has been developed [8], whose basic aspects are presented in this paper.

## II. CONTROL SYSTEM ORGANIZATION

The theoretical research of locomotion systems has pointed out that it ought to be tackled as a large system even in the simplest cases, which has imposed a hierarchical decomposition. Each level of hierarchy has to be embodied within a subsystem supporting a part of the overall control system.

The highest level belongs to the patient who voluntarily decides to initiate a particular locomotion activity. The decision is issued to the external locomotion system which further processes the information at the decision level, recognizes the required activity and selects the appropriate mathematical model. This completed, the control is transferred to the algorithmic level where the information on the values of the state vector coordinates are processed in accordance with the given model. As the result the control signals are generated and forwarded to actuator at the lowest hierarchical level.

The actuator level is expected to realize a strictly defined set of commands and consequently it might be considered as fixed from the functional point of view. This makes it very suitable for hardware implementation. Inversely, the algorithmic level comprising a variety of models for locomotion activities, together with the adaptive parameters incorporated in those models, presupposes a fair amount of flexibility. The same is true for the decision level at which the changes at the algorithmic level are reflected. It leads to the conclusion that these two levels - decision and algorithmic level - should be embodied in a software structure. The necessity of miniaturization strongly recommends a software implementation within a microprocessor system.

## III. ACTUATOR LEVEL

The above-knee prosthesis is supplied with only one actuator - the hydraulic cylinder for stiffness control. From the functional point of view the actuator has two states: locked (rigid) and deblocked (loose). In the locked state the actuator prevents knee joint from flexion, while it is totally free for extension. But, when deblocked, the actuator permits free joint rotation in

both directions (loose state of the joint). Therefore the actuator can be regarded as a single input (voltage signal) - single output (status of the device) system. The algorithmic level should provide the locking system input with a binary voltage signal. In addition, on the same control level the proper timing for the input signals should also be determined.

In order to adapt the actuator for the computer control, a link mechanism driven by electrical micromotor equipped with the reduction gear is added. This electromechanical system drives then the control valve of the hydraulic cylinder into two terminal position - minimal (zero) stiffness and maximal (full) stiffness - depending upon the input signal. Consequently, the appropriate input signal is of the binary nature (0, 1), which enables the direct coupling of the controller output to the input of the electrical motor through the two-state electronic driver module, as indicated in fig.1.

In designing the actuator and its adjoint electromechanical system the vast experimental work has been undertaken. This has enabled the identification of the crucial parts at the actuator level which are responsible for the reliability of the system performance. The experimental results has led to the certain modifications of the actuator itself, concerning its high sensitivity to the lower initial position, as well as to the recognition of the relevant parameters of the electrical motor and the reduction gear [8].

Apart from that some investigation concerning the energy consumption has also been carried out. It has been shown that the time period of about 8 msec is sufficient for driver to deblock the prosthesis. After that the control signal can be removed, while the actuator remains in the loose state. On the other hand, the preservation of the maximum stiffness state appears to be critical not only for the reliable system operation, but also from the point of view of energy consumption. Namely, there is no more need to use power to maintain the link mechanism in the terminal position once it has been reached. However, if, from any reason, the terminal state is not preserved within the necessary period, the additional driving pulse should be issued from the controller. This has been provided by introducing the microswitch between the controller's stiffness output and the driver [8].

#### IV. MODELING OF THE LOCOMOTION PROCESSES

The designing of the algorithmic and decision levels has been preceded by a synthesis of mathematical models for the selected locomotion activities. According with the concept of non-numerical, logical control [4-8], the

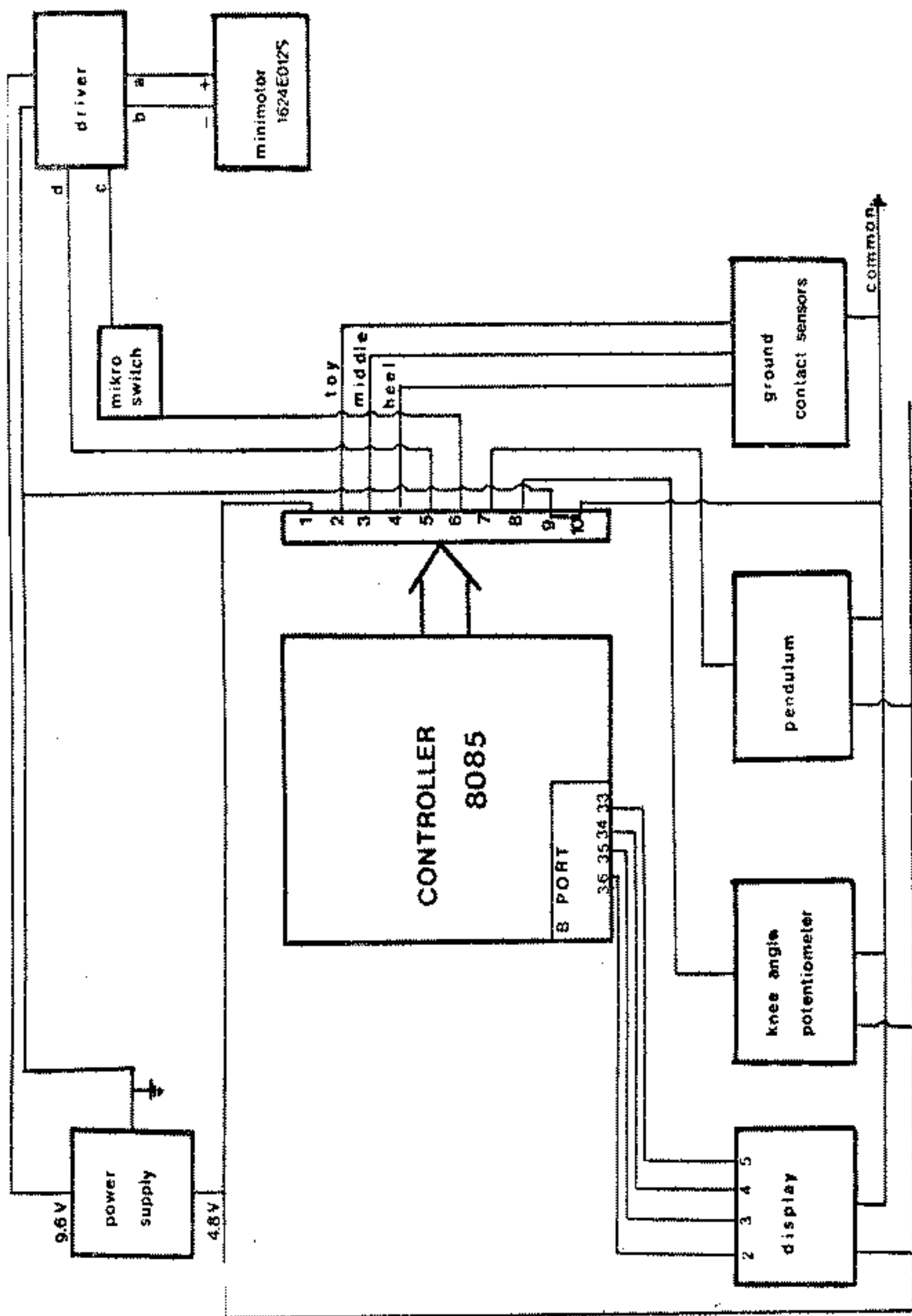
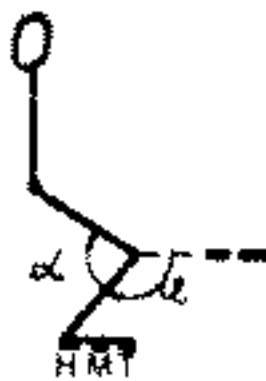


FIG. 1. INPUT-OUTPUT WIRING DIAGRAM OF THE CONTROLLER

mathematical models represent the decomposition of the process into a sequence of successive events, each being described by discrete values of the state vector. The models are characterized by an event-oriented timing system, which means that the time is incremented from event to event, while the transition duration depends entirely on the patient's activity. Consequently, once the model has been adopted, the control system has a single task to maintain the system transition from one event to another. It is left to the patient to initialize a transition, decide about its duration and a proper timing.

The theoretical and experimental analysis of the locomotion activities has suggested that the state vector should be chosen as indicated in fig.2. For tracking the knee angle and the vertical position the linear potentiometer and the pendulum, respectively, are used. The corresponding continuous voltage signals are introduced into the microprocessor via the 8-bit A/D converter (Fig.1.).



- $\alpha$  - knee angle
- $z$  - vertical position  
(shank angle)
- H - heel sensor
- M - mid sensor
- T - tiptoe sensor

FIG.2. STATE VARIABLES

The ground contact informations are of discrete, binary nature and they are obtained by the Rancho Los Amigos in-soles wired so to form three sensitive zones. This three sensor signals are directly introduced into the microprocessor (Fig.1.)

It should be pointed out that from the data acquisition point of view the measurement of the vertical position has proved to be the critical one. The output of the pendulum is highly sensitive to all non-vertical accelerations and shocks. Therefore, at the present stage, the mathematical models include the vertical position angle only in those events where the correct behaviour of the pendulum has been asserted.

While developing the mathematical models the situations liable to disturb the stability of the patient have been recognized. Such situations are handled by introduction of the so-called emergency transitions for transferring the system directly into an event in which the patient has the possibility to regain his stability.

## V. DECISION AND ALGORITHMIC LEVEL

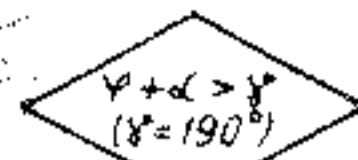
The developed mathematical models for gait, sitting and getting up [8], directly implies the overall organization of the control system as well as the distribution of control tasks between the decision and algorithmic level. The basic flow diagram which indicates the models and the corresponding control sequence is represented in Fig.3. As it can be seen the patient has the option to choose his initial position (sitting or standing) and to initialize the gait, sitting down or getting up activities. The desired activity is recognized by the control system and the control is transferred to the appropriate algorithmic subunit (module). From the functional point of view the control sequence can be divided into several subunits: stable standing, flexion and extension (swinging) make normal gait loop, while the sitting and getting up are considered as the separate parts. Since the functioning of the control system strongly depends on the patient, the patient's activities expected within the transition from the one state to another are also included in the control algorithm description (Fig.3.).

The flow of the control is straightforward and only few explanations might be necessary. Entering in any state is followed by issuing the appropriate control signal - rigid (blocked), or loose (debloked) - to the actuator. Next, the conditions for the transition towards the next possible states are checked. The control system is looping waiting for the patient to perform required activities. As soon as one of the prescribed conditions is met the system transits into the corresponding state. At the present level only three emergency transition are introduced. First, in the flexion phase (S3) the patient is expected to support flexion expressing at the same time his desire to walk or to sit, by pulling up his leg, or leaning on it. But if the ground contact still exists while the angle  $\alpha$  has decreased beyond the stability limit, the patient is assumed to be in the emergency position. Therefore the prosthesis should be locked and the patient has to regain the upward stable standing position (S9). Next, during the extension phase (S4) the knee angle  $\alpha$  may start to decrease (eg. from hitting an obstacle). If the decrease is greater than the given tolerance the emergency situation is assumed, which leads towards the blocking of the actuator (S5). The patient can retry extension or simply terminate the swinging by putting the prosthesis down on the ground, which will result in a somewhat shortened step. The similar situation may occur while getting up (S8).

All control algorithm parameters are subject to adjustments depending

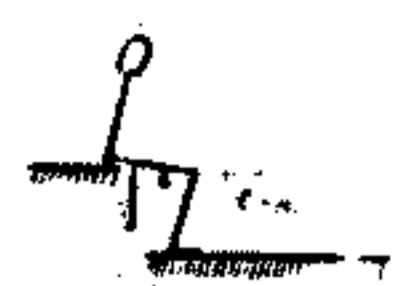
**S1 IDENTIFICATION OF THE INITIAL POSITION**

**S1 - PATIENT'S ACTIVITIES:**  
Adaptation of the prosthesis position in order to match one of the two prescribed initial states (standing or sitting)



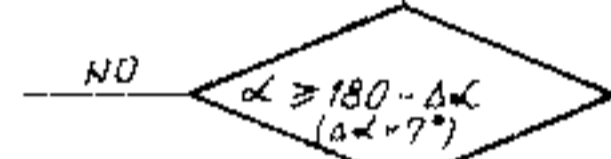
NO (PATIENT IS SITTING)

YES  
(PATIENT IS STANDING)



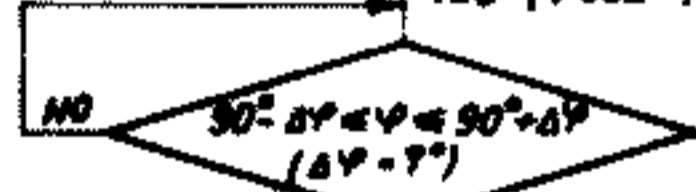
**S9 - PATIENT'S ACTIVITIES:**  
Attaining the stable standing position

**S9 CHECK FOR STABLE STANDING**



WAIT FOR PATIENT TO EXTEND KNEE

YES (FULL KNEE EXTENSION)



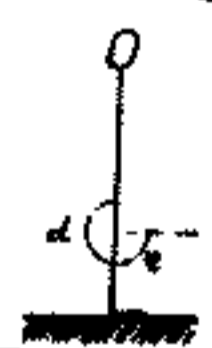
WAIT FOR PATIENT TO ATTAIN VERTICAL POSITION

YES (VERTICAL POSITION)



WAIT FOR PATIENT TO ATTAIN STABLE GROUND CONTACT

YES (STABLE STANDING)



**S2 INTENTION FOR STEPPING FORWARD**

**S8 - PATIENT'S ACTIVITIES:**  
Shifting the weight off the prosthesis, enabling thus the initialisation of the flexion




YES (GAT BEGINS)



**S3 - PATIENT'S ACTIVITIES:**  
Supporting the flexion by performing either one step or the sitting down

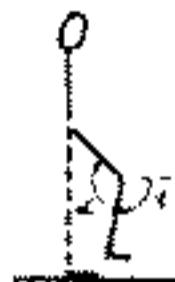
WAIT FOR  
PATIENT TO  
COMPLETE  
FLEXION

### S3 FLEXION PHASE

LOOSE 

$H+M+T=0$

YES (GAIT BEGINS)



### S4 SWINGING PHASE

LOOSE 

$H+M+T=1$

YES (CONTACT WITH THE SOLE)



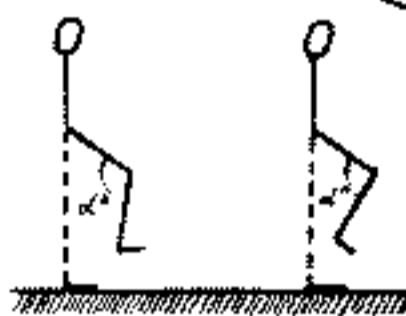
$\alpha \approx 180^\circ - \delta\alpha$

YES (FULL EXTENSION)



$\alpha$  DECREASES

YES (EMERGENCY)



### S5 FULL SUPPORT

RIGID 

$H+M=1$

YES  
(HALF STEP  
IS TERMINATED)

S2



WAIT FOR  
PATIENT TO  
ATTAIN FULL  
SUPPORT

**S4 - PATIENT'S ACTIVITIES:**  
Performing the extension  
and the swinging phase

**S5 - PATIENT'S ACTIVITIES:**  
Terminating the swinging  
phase and performing the  
second-half step with  
the normal leg

(EMERGENCY) NO

$\psi + \alpha < 270^\circ$

YES  
(INTENTION TO  
SIT DOWN)



S6

NO

$\alpha < \alpha_{min}$   
( $\alpha_{min} = 152^\circ$ )

YES



S9

NO

$H+M+T=0$

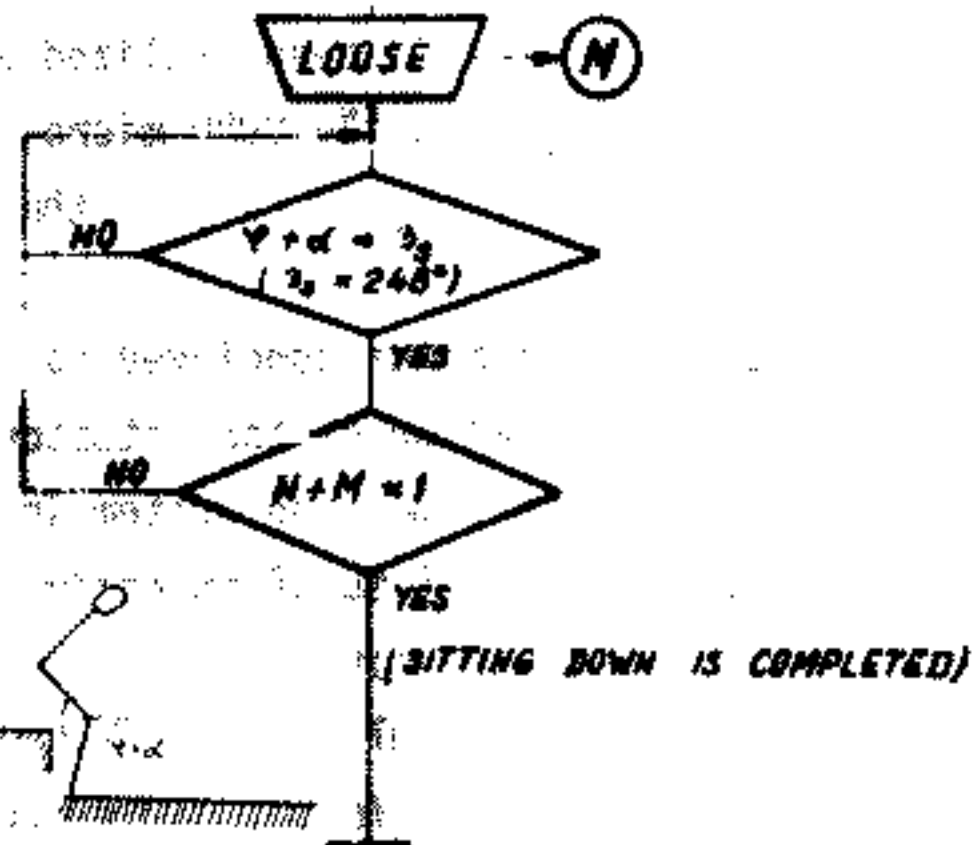
NO



S6 - PATIENT'S ACTIVITIES:  
Supporting flexion during  
the sitting down

S6 SITTING DOWN

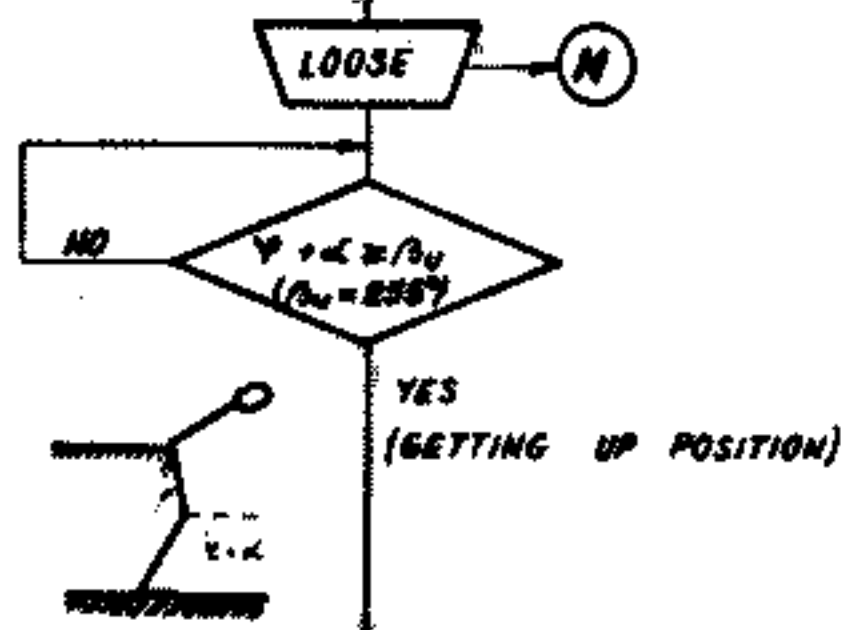
SITTING DOWN  
IS CONTINUED



S7 - PATIENT'S ACTIVITIES:  
Adopting the prescribed  
position for getting up

S7 INTENTION TO GET UP

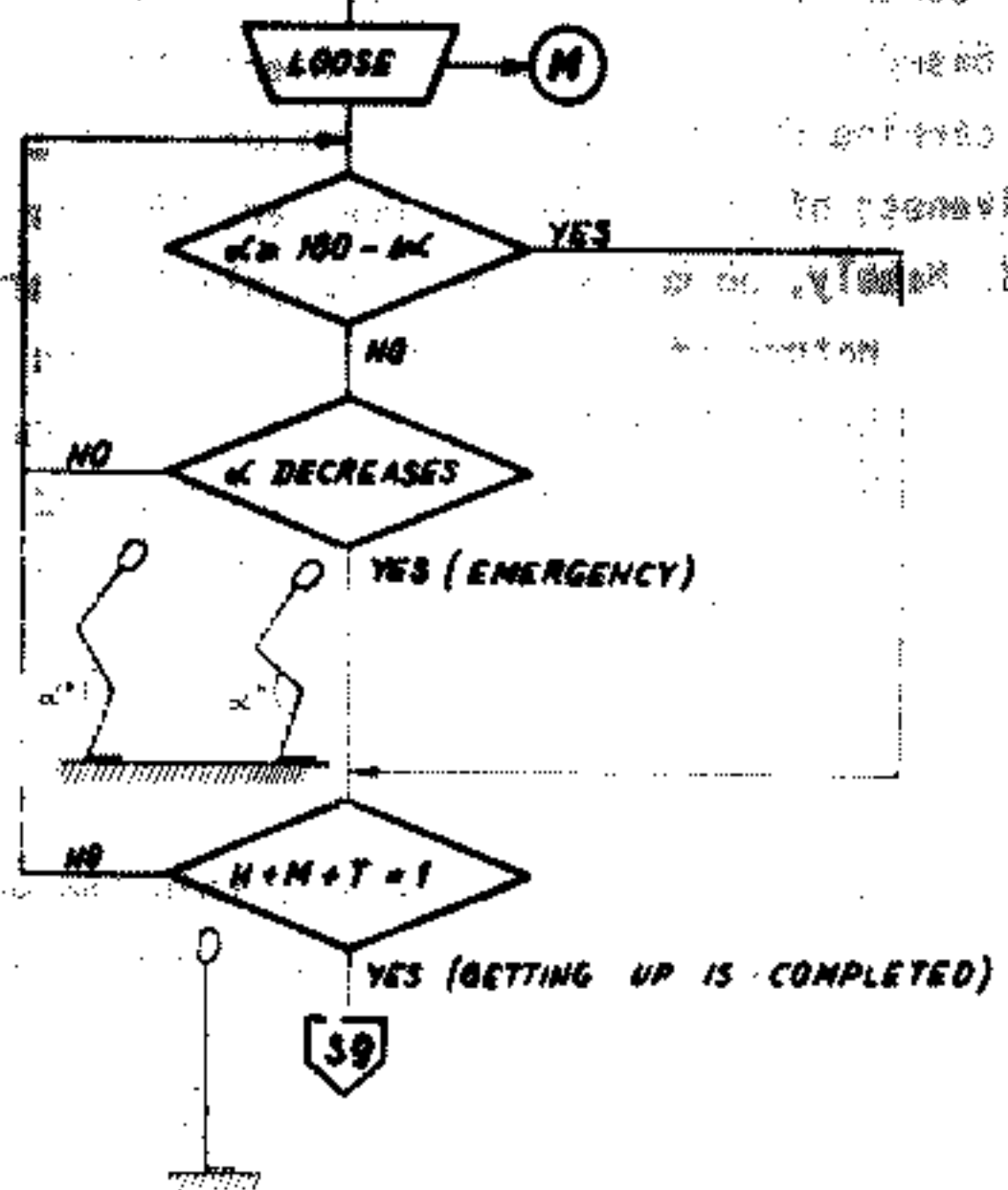
WAIT FOR  
INTENTION  
TO GET UP



S8 - PATIENT'S ACTIVITIES  
Getting up leaning on nor-  
mal leg, enabling thus the  
prosthesis extension

S8 GETTING UP

GETTING UP  
IS CONTINUED



upon patient's needs. This is taken care off by the software design.

The control algorithm has been realized within the programming system - LOCOM and implemented using the 8080 microprocessor. The detailed description of the LOCOM can be found in [8], so that only some basic aspects will be underlined.

The programming system was concieved so to allow the maximum flexibility concerning the modification of the actuator. Namely, it should enable the control of the passive knee-locking system in which the transitions depend entirely upon the patient as well as of an active knee prosthesis, where the transitions are supported by the motor unit. In order to meet these requirements it was assumed that the model itself will remain basically unchanged no matter how the transitions are performed. Consequently, the control signals are generated within the separate modules which are assigned to the different actuators. The proper choice of modules is done automatically based on the type of the actuator which is actually mounted in the system.

In addition, since the computing time is not critical, the data acquisition system is also modular. Several subroutines were developed which provide the tracking of the appropriate state variables. This offers the possibility of direct testing of the measuring equipment. Besides, any change in the system model can be easily done in the straight forward manner.

## VI. CONCLUSION

This paper presents a knee locking control algorithm implemented in the self-contained single board microcomputer. The design of the control system was based on the semiautomatic, hierarchical, logical approach. The experiments carried on in simulated conditions were successfull and indicates the attractiveness of such approach. However, the vast experimental work is still expected. Namely, no matter how thoroughly the theoretical work has been done the specific nature of the prosthesis area leaves many questions to be answered through the experiments. For instance, the crucial requirement for man-machine collaboration is almost unpredictable and should be viewed on the case-to-case basis. Besides, the convinient values for some gait parameters could be found only through experimentation.

## ACKNOWLEDGMENT

The presented study was done within the work on the project "Attitudinal Logical Prosthesis" which was carried out on the Faculty of Electrical

Engineering, Belgrade. The authors, being the members of the working team, would like to thank Dr.R.Tomović, project leader, for his helpful suggestions. Thanks are also due to other colleagues in the team and especially to M.Cvetinović and B.Pavić, who were responsible for the hardware design of the prosthesis and the control system.

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